# Bachelor of Fine Arts in Art Degree Plan (2019)

## Communication (6 hours): *Required for Art Majors*

<table>
<thead>
<tr>
<th>Course</th>
<th>Credits</th>
<th>Required</th>
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</thead>
<tbody>
<tr>
<td>ENGL 1301</td>
<td>3</td>
<td>Required</td>
</tr>
<tr>
<td>ENGL 1302</td>
<td>3</td>
<td>Requires</td>
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</tbody>
</table>

## Mathematics (6 hours - only one from Math 1301, 1302 or 1315 and a higher):

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</table>

## Life & Physical Sciences (6 hours, Lab science):

- **LIFE & PHYSICAL SCIENCES**
- **LANGUAGES, PHILOSOPHY & CULTURE**
- **SOCIAL & BEHAVIORAL SCIENCES**
- **FOUNDATIONAL COMPONENT AREA OPTION**

## Core Requirements Total

| Total Credits | 42 |

## Core + Arts & Supportive Electives Requirements Total

| Total Credits | 48 |

## Core Requirements (42 hours)

### Communication (6 hours): *Required for Art Majors*

- ENGL 1301: COMPOSITION
- ENGL 1302: ARGUMENTATIVE

### Mathematics (6 hours - only one from Math 1301, 1302 or 1315 and a higher):

- MATH 1301
- MATH 1302

### Life & Physical Sciences (6 hours, Lab science):

- **LIFE & PHYSICAL SCIENCES**
- **LANGUAGES, PHILOSOPHY & CULTURE**
- **SOCIAL & BEHAVIORAL SCIENCES**
- **FOUNDATIONAL COMPONENT AREA OPTION**

## Core + Arts & Supportive Electives Requirements Total

| Total Credits | 48 |

## Core Requirements Total

| Total Credits | 42 |

## Arts & Supportive Electives (6 hours)

| Credits | 3 |

## Arts & Supportive Electives courses may come from the following options:

- Modern/Classical languages
- Art Studio or Art History approved course options
- Other approved course options that further enhance student’s area

### Core + Arts & Supportive Electives Requirements Total

| Total Credits | 48 |

## Course Descriptions:

- **ART 2308 Drawing Concepts**
- **ART 2371 Painting**
- **ART 3343 Printmaking**
- **ART 2342 Glassbowing**
- **ART 3340 Klin Formed Glass**
- **ART 3341 Sculpture (Required-Sculpture Majors)**
- **ART 3363 Clay I (Required-Clay Majors)**
- **ART 2354 Typography (Required-Vis Comm. Majors)**
- **ART 2358 Intro to Film/Video (Required-Film/Video Majors)**
- **ART 2360 Intro to Digital Photography (Photography Majors)**
- **ART 3352 Digital Imaging**

### Some concentrations have required courses that will be used for 2D Studio Foundation, 3D Studio Foundation and Advanced Art History. Please consult your Advisor.
## Suggested Courses by Concentration

### Clay (Fall 2017)
- **ART 2342** Beginning Glassblowing - Required
- **ART 3383** Moldmaking & Casting - Required
- **ART 4343** Advanced Clay - Required
- **ART 4344** Advanced Clay - Required
- **ART 4345** Advanced Clay - Required
- **ART 4346** Advanced Clay - Required
- **ART 4347** Advanced Clay - Required
- **ART 4391/2** Study: Raw Materials/SS: Clay - Required
- **ART 3340** Kiln Formed Glass - Required
- **ART 3341** Sculpture - Required
- **ART 4392** SS: Foundry - Required
- **ART** ADV CLAY OR 3000/4000 Studio - Required

### Film/Video
- **ART 3350** Screenwriting - Required
- **ART 3387** Directed Screenings - Required
- **ART 3388** Intermediate Film/Video - Required
- **ART 3389** Cinematography - Required
- **ART 3390** Directing Workshop - Required
- **ART 4362** Adv. Film/Video - Required
- **ART 4350** Documentary Film
- **ART 4352** Narrative Film Video
- **ART 4361** 3D Animation
- **ART 4362** 2D Animation
- **ART 4351** Commercial Film/Video
- **ART 4395** Internship

### Glass (Fall 2017)
- **ART 3340** Kiln Formed Glass - Required
- **ART 3342** Intermediate Glassblowing - Required
- **ART 3363** Clay - Required
- **ART 4343** Adv. Clay - Required
- **ART 4344** Sculpture - Required
- **ART 4373/92** Adv 3D Studies or SS: Foundry - Required
- **ART 3400** Glass
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### Suggested Art Elective Options
- **ART 2308** Drawing Concepts
- **ART 3343** Printmaking
- **ART 3400** Additional sculpture / Adv 3D Studies course

### Visual Communication
- **ART 2355** Layout - Required
- **ART 3354** Sign & Symbol - Required
- **ART 3355** ADV Typography - Required
- **ART 3356** Web Typography - Required
- **ART 4355** Visual Identity Systems - Required
- **ART** "NEW MEDIA Requirement as of Spr 2015 - choose one from: 4348 - Info Visualization, 4366 - Web Design, 4364 - Mobile App Design or 4392 - Emerging Technology/Studio"
- **ART 3357** Sustainable Design
- **ART 4357** Advertising Design
- **ART 3351** Illustration
- **ART 4374** Packaging & 3D CAD
- **ART 4392** Gaming Exploration (2353 prerequisite)
- **ART 4395** Internship

### Photography
- **ART 3360** Intermediate Photo - Required
- **ART 3352** Digital Imaging - Required
- **ART 4360** Color Photo - Required
- **ART 4363** Studio Photo - Required
- **ART 4359** Adv. Photo - Required
- **ART 4372** Body as Resource
- **ART 4318** Adv. Digital Imaging
- **ART 4320** Beyond Photo
- **ART 4344** Alternative Processes
- **ART 4368** Adv. Silver Photo
- **ART 4370** Staged Environments
- **ART 4392** Special Studies (Varies)

### Painting
- **ART 3371** Intermediate Painting - Required
- **ART 4371** Adv. Painting - Required
- **ART 4371** Adv. Painting - Required
- **ART 4371** Adv. Painting - Required
- **ART 4371** Adv. Painting - Required
- **ART 3348** Life Drawing - Required
- **ART 3349** Water Media - Required
- **ART 3348** Adv. Painting
- **ART 3400** Adv. Painting

### Printmaking
- **ART 3454** Adv. Printmaking
- **ART 3400** Adv. Art Course

### Sculpture (Fall 2017)
- **ART 3341** Sculpture - Required
- **ART 3348** Life Drawing - Required
- **ART 3363** Clay - Required
- **ART 3340** Kiln Formed Glass - Required
- **ART 4343** Adv. Clay - Required
- **ART 4373** Adv. 3D Studies - Required
- **ART 4392** Special Studies: Foundry - Required
- **ART 4373** Adv. 3D Studies - May be repeated
- **ART 4392** Special Studies: Foundry - May be repeated
- **ART 4343** Adv. Clay - May be repeated
- **ART 3340/4340** Kiln Formed Glass May be repeated or Adv Kiln
- **ART 3342** Intermediate Glassblowing

### Suggested Art Elective Options (or upper level concentration course options)
- **ART 2308** Drawing Concepts "E elective, if not taken as 2D Studio
- **ART 3383** Molomaking & Casting - Required
- **ART 3347/47** Adv. Drawing or Life Drawing - May be repeated

### Important Information
- **ART AND ART HISTORY STUDENTS MUST MEET WITH AN ADVISOR EACH SEMESTER**
- **NEW MEDIA Requirement as of Spr 2015 - choose one from: 4348 - Info Visualization, 4366 - Web Design, 4364 - Mobile App Design or 4392 - Emerging Technology/Studio**
- **ADVANCED CLASSES (3/4000 LEVEL) ARE SUBJECT TO APPROVAL BY AREA FACULTY.**
- **MOLDMAKING & CASTING - REQUIRED**
- **BEGINNING GLASSBLOWING - REQUIRED**
- **SCULPTURE - REQUIRED**
- **ADVANCED ANCIENT GLASS - REQUIRED**
- **NEW MEDIA Requirement as of Spr 2015 - choose one from: 4348 - Info Visualization, 4366 - Web Design, 4364 - Mobile App Design or 4392 - Emerging Technology/Studio**

**RECOMMENDATION FOR ART AND ART HISTORY STUDENTS:**
- **ADVISOR WILL PROVIDE FURTHER DETAILS.**
- **ONLY 3 STUDIO CLASSES ARE PERMITTED EACH LONG SEMESTER. NO EXCEPTIONS UNLESS SPECIAL APPROVAL IS GIVEN BY AREA FACULTY.**
- **ADVANCED CLASSES (3/4000 LEVEL) ARE SUBJECT TO APPROVAL BY AREA COORDINATORS, FACULTY ADVISORS AND DEPARTMENT ADVISORS.**
- **BOTH 21 HOUR AND 36 HOUR CONCENTRATION PORTFOLIO REVIEWS ARE REQUIRED. NO EXCEPTIONS.**
- **TRANSFER AND/OR ARCHITECTURE CREDIT IS SUBJECT TO DEPARTMENT APPROVAL. A PLACEMENT OF SUCH COURSES TOWARD THE DEGREE PLAN REQUIREMENTS. AN AAH PROGRAM ADVISOR WILL PROVIDE FURTHER DETAILS.**