

STUDIO, MEDIA ARTS + ART HISTORY DEPARTMENT

BACHELOR OF FINE ARTS IN ART ---- DEGREE PLAN (2019)

NAME:		DATE:		Initials:	
STUDENT ID:			EMAIL/PHONE:		
CONCENTRATION:		CUM GPA:	ART GPA:	CPR:	

3.0 GPA IN THE MAJOR must be maintained in order to continue in the BFA program

***(ASTERISK) INDICATES 3/4000 LEVEL COURSE REQUIREMENT**

T INDICATES APPROVED TRANSFER CREDIT

A maximum of 72 hours of transfer credits can be used toward degree requirements.

CORE REQUIREMENTS: (42 hours)
<http://catalog.uta.edu/degree/requirements/general/corerequirements/>

COMMUNICATION (6 hours): *Required for Art Majors			T	EARNED	TO BE EARNED	REQUIRED
ENGL	1301	COMPOSITION*				3
ENGL	1302	ARGUMENTATIVE*				3
MATHEMATICS (6 hours - only one from Math 1301, 1302 or 1315 and a higher):						
MATH		1301 or 1302				3
MATH		1308 or 1303				3
LIFE & PHYSICAL SCIENCES (6 hours, LAB science):						
						3
						3
LANGUAGE, PHILOSOPHY & CULTURE (3 Hours):						
						3
CREATIVE ARTS (3 Hours): **Can Select from ART 1309 or 1310, satisfies Major						
ART	1309/10	ART OF THE WEST I OR II				3
U.S. HISTORY (6 hours):						
HIST	1301	HISTORY OF US TO 1865				3
HIST	1302	HISTORY OF US SINCE 1865				3
GOVERNMENT/POLITICAL SCIENCE						
POLS	2311	GOVERNMENT OF THE US				3
POLS	2312	STATE AND LOCAL GOVERNMENT				3
SOCIAL & BEHAVIORAL SCIENCES (3 hours):						
						3
FOUNDATIONAL COMPONENT AREA OPTION (3 hours):						
		CHOOSE ANOTHER CORE				3
CORE REQUIREMENTS TOTAL			0	0		42

CORE + ART & SUPPORTIVE ELECTIVES REQUIREMENTS TOTAL 0 0 48

ART & SUPPORTIVE ELECTIVES (6 hours)						
						3
						3

ART & Supportive Elective courses may come from the following options:
 Modern/Classical languages
 Art Studio or Art History approved course options
 Other approved course options that further enhance student's area

COMPUTER/ORAL COMPETENCY REQUIREMENTS
 ART 2304 SATISFIES COMPUTER COMPETENCY REQUIREMENT
 ART 4100 SATISFIES ORAL COMPETENCY REQUIREMENT

ART REQUIREMENTS: (72 hours)

ART FOUNDATION (21 hours):					T	EARNED	TO BE EARNED	REQUIRED
ART	1305	2-D DESIGN						3
ART	1306	3-D DESIGN						3
ART	1307	DRAWING FUNDAMENTALS						3
ART	2304	DIGITAL MEDIA						3
ART		2D STUDIO (2308.2371.3343)						3
ART		3D STUDIO (2342.3340.3341.3363.4392)						3
ART		MEDIA STUDIO (2354.2358.2360.2353.3352)						3
21 HOUR CONCENTRATION PORTFOLIO REVIEW - MEET WITH DEPT. ADVISOR					0	0		21

21HR CONCENTRATION PORTFOLIO REVIEW SCORE NEEDED: 5+ Meets/Exceeds Expectation

ART HISTORY (12 hours): ** 3 credits may be used to satisfy a CORE requirement (Creative Arts)					T	EARNED	TO BE EARNED	REQUIRED
ART	1309/1310	**ART HISTORY FOUNDATION (1309, 1310)						3
ART		ART HISTORY FOUNDATION (1309, 1310, 1317)						3
ART		Advanced Art History (Group I,II or III)		*				3
ART		Advanced Art History (Group I,II or III)		*				3
BOTH 1000 LEVEL CLASSES MUST BE COMPLETED BEFORE 3/4000 LEVEL CLASSES. Adv. Art History must come from separate groups.					0	0		12

ART ELECTIVES (6 hrs): ART 1200+UNIV-LA1131: Freshmen/1101 Transfers Required (See Advis)					T	EARNED	TO BE EARNED	REQUIRED
ART	1200/1131	1ST YR ART SEMINAR/UNIV-LA1131 (1101-TRAN)						3
ART		ART STUDIO ELECTIVE						3
BOTH ELECTIVES ARE REQUIRED STUDIO COURSES. DISCUSS WITH ADVISOR FOR OPTIONS.					0	0		6

ART CONCENTRATION (39 hours): 3000-4000 LEVEL COURSES, AS APPROVED					T	EARNED	TO BE EARNED	REQUIRED
ART								3
ART								3
ART								3
ART								3
36 HOUR CONCENTRATION PORTFOLIO REVIEW - MEET WITH FACULTY ADVISOR								
ART								3
ART								3
ART								3
ART								3
ART								3
ART								3
ART	4300**	PROFESSIONAL PRACTICES (3crs)** (STUDIO MAJOR)		R				3
ART	4100	BFA SENIOR EXHIBITION		R				1
					0	0		40
TOTAL CORE, LIBERAL ARTS and ART + ART HISTORY REQUIREMENTS					0	0		124

Courses to be used as part of the CONCENTRATION PORTFOLIO REVIEW (CPR).		
2D STUDIOS	3D STUDIOS	MEDIA STUDIOS
ART 2308 Drawing Concepts	ART 2342 Glassblowing	ART 2354 Typography (Required-Vis Comm. Majors)
ART 2371 Painting	ART 3340 Kiln Formed Glass	ART 2358 Intro to Film/Video (Required-Film/Video Majors)
ART 3343 Printmaking	ART 3341 Sculpture (Required-Sculpture Majors)	ART 2360 Intro to Digital Photography (Photography Majors)
	ART 3363 Clay I (Required-Clay Majors)	ART 3352 Digital Imaging

Some concentrations have required courses that will be used for 2D Studio Foundation, 3D Studio Foundation and Advanced Art History. Please consult your Advisor.

SUGGESTED COURSES BY CONCENTRATION

CLAY (Fall 2017)

ART	2342	BEGINNING GLASSBLOWING - REQUIRED
ART	3383	MOLDBAKING & CASTING - REQUIRED
ART	4343	ADVANCED CLAY - REQUIRED
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ART	4343	ADVANCED CLAY - REQUIRED
ART	4343	ADVANCED CLAY - REQUIRED
ART	4391	IND.STUDY: RAW MATERIALS/ SS: IN CLAY - REQU
ART	3340	KILN FORMED GLASS - REQUIRED
ART	3341	SCULPTURE - REQUIRED
ART	4392	SS: FOUNDRY - REQUIRED
ART		ADV CLAY OR 3000/4000 STUDIO - REQUIRE

SUGGESTED ART ELECTIVE OPTIONS

ART	2371	PAINTING
ART	3347	ADV DRAWING
ART	3348	LIFE DRAWING

DRAWING

ART	3347	ADVANCED DRAWING - REQUIRED
ART	3347	ADVANCED DRAWING - REQUIRED
ART	3348	LIFE DRAWING - REQUIRED
ART	3348	LIFE DRAWING - REQUIRED
ART	3347/8	ADV DRAWING/LIFE DRAWING -REQUIRED
ART	4391/2	IND. STUDY/SPECIAL STUDIES - REQUIRED
ART	4391/2	IND. STUDY/SPECIAL STUDIES - REQUIRED
ART	2371	PAINTING
ART	3343	PRINTMAKING
ART	3352	DIGITAL IMAGING
ART	3349	WATER MEDIA
ART	3/4000	ADV. ART COURSE

FILM/VIDEO

ART	3350	SCREENWRITING - REQUIRED
ART	3387	DIRECTED SCREENINGS - REQUIRED
ART	3358	INTERMEDIATE FILM/VIDEO - REQUIRED
ART	3384	CINEMATOGRAPHY - REQUIRED
ART	3386	DIRECTING WORKSHOP- REQUIRED
ART	4362	ADV. FILM/VIDEO - REQUIRED
ART	4350	DOCUMENTARY FILM
ART	4352	NARRATIVE FILM VIDEO
ART	4361	3D ANIMATION
ART	4367	2D ANIMATION
ART	4351	COMMERCIAL FILM/VIDEO
ART	4395	INTERNSHIP

GLASS (Fall 2017)

ART	3340	KILN FORMED GLASS- REQUIRED
ART	3342	INTERMEDIATE GLASSBLOWING - REQUIRED
ART	3363	CLAY - REQUIRED
ART	4343	ADV CLAY - REQUIRED
ART	3341	SCULPTURE - REQUIRED
ART	4373/92	ADV 3D STUDIES OR SS: FOUNDRY - REQUIRED
ART	3/4000	GLASS

SUGGESTED ART ELECTIVE OPTIONS

ART	2308	DRAWING CONCEPTS
ART	3343	PRINTMAKING
ART	3/4000	ADDITIONAL SCULPTURE / ADV 3D STUDIES COURSE

VISUAL COMMUNICATION

ART	2355	LAYOUT - REQUIRED
ART	3354	SIGN & SYMBOL - REQUIRED
ART	3355	ADV TYPOGRAPHY - REQUIRED
ART	3356	WEB TYPOGRAPHY - REQUIRED
ART	4355	VISUAL IDENTITY SYSTEMS - REQUIRED
ART	4348, 4365, 4364, 4392	NEW MEDIA REQUIREMENT* Spr 2015
ART	3357	SUSTAINABLE DESIGN
ART	4357	ADVERTISING DESIGN
ART	3351	ILLUSTRATION
ART	4374	PACKAGING & 3D CAD
ART	4392	GAMING EXPLORATION (2353 *prerequisite)
ART	4395	INTERNSHIP

Approved SUPPORTING STUDIOS for VISUAL COMMUNICATION*

ART	3343/4345	PRINTMAKING / ADV. PRINTMAKING
ART	3352/4318	DIGITAL IMAGING / ADV. DIGITAL IMAGING
ART	4367	2D ANIMATION

NEW MEDIA Requirement as of Spr 2015 - choose one from: 4348- Info Visualization, 4365 - Web Design, 4364 - Mobile App Design or 4392 - Emerging Technology:Studio

PAINTING

ART	3371	INTERMEDIATE PAINTING - REQUIRED
ART	4371	ADV. PAINTING - REQUIRED
ART	4371	ADV. PAINTING - REQUIRED
ART	4371	ADV. PAINTING - REQUIRED
ART	4371	ADV. PAINTING - REQUIRED
ART	3348	LIFE DRAWING - REQUIRED
ART	3349	WATER MEDIA - REQUIRED
ART	3347	ADV. DRAWING - REQUIRED
ART	3343	PRINTMAKING
ART	4345	ADV. PRINTMAKING
ART	3/4000	ADV. ART COURSE
ART	3/4000	ADV. ART COURSE

PHOTOGRAPHY

ART	3360	INTERMEDIATE PHOTO - REQUIRED
ART	3352	DIGITAL IMAGING - REQUIRED
ART	4360	COLOR PHOTO - REQUIRED
ART	4363	STUDIO PHOTO - REQUIRED
ART	4359	ADV. PHOTO - REQUIRED
ART	4372	BODY AS RESOURCE
ART	4318	ADV. DIGITAL IMAGING
ART	4320	BEYOND PHOTO
ART	4344	ALTERNATIVE PROCESSES
ART	4368	ADV. SILVER PHOTO
ART	4370	STAGED ENVIRONMENTS
ART	4392	SPECIAL STUDIES (Varies)

Approved SUPPORTING STUDIOS for PHOTOGRAPHY*

ART	3343	PRINTMAKING
ART	4345	ADV PRINTMAKING
ART	3/4000	SUPPORTED STUDIO, APPROVAL BY FACULTY

PRINTMAKING

ART	4345	ADVANCED PRINTMAKING -REQUIRED
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ART	4345	ADVANCED PRINTMAKING -REQUIRED
ART	3348	LIFE DRAWING
ART	3347	ADVANCED DRAWING
ART	3347	ADVANCED DRAWING
ART	3349	WATER MEDIA PAINTING
ART	3/4000	ADV. ART COURSE
ART	3/4000	ADV. ART COURSE

SCULPTURE (Fall 2017)

ART	3341	SCULPTURE - REQUIRED
ART	3348	LIFE DRAWING - REQUIRED
ART	3363	CLAY - REQUIRED
ART	3340	KILN FORMED GLASS- REQUIRED
ART	4343	ADV CLAY - REQUIRED
ART	4373	ADV. 3D STUDIES - REQUIRED
ART	4392	SPECIAL STUDIES: FOUNDRY - REQUIRED
ART	4373	ADV. 3D STUDIES - MAY BE REPEATED
ART	4392	SPECIAL STUDIES: FOUNDRY - MAY BE REPEATED
ART	4343	ADV CLAY - MAY BE REPEATED
ART	3340/4340	KILN FORMED GLASS-MAY BE REPEATED OR ADV KILN
ART	3342	INTERMEDIATE GLASSBLOWING

SUGGESTED ART ELECTIVE OPTIONS *OR UPPER LEVEL CONCENTRATION COURSE OPTIONS (MUST HAVE FACULTY APPROVAL)

ART	2308	DRAWING CONCEPTS *Elective, if not taken as 2D Studio
ART	3383	MOLDBAKING & CASTING - REQUIRED
ART	3347/48	ADV DRAWING OR LIFE DRAWING-MAY BE REPEATED

IMPORTANT INFORMATION

ART AND ART HISTORY STUDENTS MUST MEET WITH AN ADVISOR EACH SEMESTER BEFORE REGISTRATION.	
ONLY 3 STUDIO CLASSES ARE PERMITTED EACH LONG SEMESTER. NO EXCEPTIONS UNLESS SPECIAL APPROVAL IS GIVEN BY AREA FACULTY.	
ADVANCED CLASSES (3/4000 LEVEL) ARE SUBJECT TO APPROVAL BY AREA COORDINATORS, FACULTY ADVISORS AND DEPARTMENT ADVISORS.	
BOTH 21 HOUR AND 36 HOUR CONCENTRATION PORTFOLIO REVIEWS ARE REQUIRED. NO EXCEPTIONS.	
TRANSFER AND/OR ARCHITECTURE CREDIT IS SUBJECT TO DEPARTMENT APPROVAL. A PORTFOLIO REVIEW OF INDIVIDUAL COURSES MAY BE REQUIRED BEFORE ASSESSING PLACEMENT OF SUCH COURSES TOWARD THE DEGREE PLAN REQUIREMENTS. AN AAH ADVISOR WILL PROVIDE FURTHER DETAILS.	