Name: S	tudent #					
Email:		Music Industry Studies Emphasis				
Expected Date of Graduation:			"S" = Spring only class; "F" = Fall only class; "SUM" = Summer only	7		
GENERAL REQUIREMENTS (42 hours)						
COMMUNICATION (6 hours)	MUSIC	C REQU	IREMENTS CONT. *= upp	per level	(3000-4000) T =	Transfer
ENGL 1301 Rhetoric and Composition (suggested) 3	At least 3	86 hours mu	st be advanced (3000-4000) level credit hours]	Pre-req	REQUIRED
Choose COMS 1301, 2302, or THEA 1303* 3	MUSI	1301	Elements of Music ^F			3
COMS 1301: Fund. Public Speaking, 2303 Prof/Tech Communication, THEA 1303 - Fundamentals of Pres	entation MUSI	1324	Exporations in Music Theory ^S			3
LANGUAGE, PHILOSOPHY & CULTURE (3 hours)	MUSI	3125	Jazz Theory & Keyboard Fundamentals I ^S	*	1325	1
SOCI 1310 Intro to Popular Culture 3	MUSI	3126	Jazz Theory & Keyboard Fundamentals II ^F	*	3125	1
CREATIVE ARTS (3 hours)	MUSI		Film App ^S /MH1 ^F /Hip-Hop/Jazz App ^S /Rock ^{SU}			3
Recommend non-Music class^ 3	MUSI		Film App ^S /MH1 ^F /Hip-Hop/Jazz App ^S /Rock ^{SU}	М		3
^Art, Arch, Dance, Theatre appreciation/intro	MUSI	3394	Digital Music Technology ^F	*		3
U.S.HISTORY (6 hours)	MUSI	3396	Record Label Studio Management*	*		3
HIST 1301 US History up to 1860 3	MUSI	3396	Record Label Studio Management*	*		3
HIST 1302 US History after 1860 3	MUSI	3323	Business of Music ^S	*		3
GOVERNMENT/POLITICAL SCIENCE (6 hours)	MUSI	4390	Recording Techniques I ^S	*	3394	3
POLS 2311 US Government 3	MUSI	4325	Recording Techniques II ^F	*	4390	3
POLS 2312 Texas Government 3	MUSI	4395	Internship	*		3
	MUSI	4329	Sound and new Media	*	4325	3
MATH (6 hours - 1301 or higher); suggested:	MUSI	4326/43XX/43	Rec Tech III ^S /Arts Management/Elect. Music	*	4325	3
MATH 1301 Contemporary Math (suggested) 3						
MATH 1308 Statistics (suggested) 3	<u> </u>			-	•	51
LIFE & PHYSICAL SCIENCES (6 hours)			*Record Label Studio Management may be repeated multiple times fo	r credit		
PHYS 1300 Intro to Musical Acoustics^^ 3	Choose	e 6 hours	from the following			
Choice 3	MUSI	3320	Music and Tech. in Game Audio ^S	*	3394	3
SOCIAL & BEHAVIORAL SCIENCES (3 hours)	MUSI	3322	Introduction to Songwriting	*	4325	3
	MUSI	4327	Techniq. and Techn. in Film Comp. ^F	*	2227	3
FOUNDATION OPTION (3 hours)	<u></u>					
*						
42					-1	6
* any course from the General core requirement list; no duplication from above	BUSIN	VESS RE	QUIREMENTS			
UNIV-LA 1101 Student Success 1	ACCT	2301	Principles of Accounting I		>=30 hrs	3
	ECON	2305	Principles of Macroeconomics			3
Private Lesson in one Instrument or voice	MARK	3321	Principles of Marketing			3
MUSI 1254 Private Lesson 2	$\overline{\mathrm{BLAW}}$	3311	Law I		>=60 hrs	3
MUSI 1255 Private Lesson 1254 2						12
MUSI 2254 Private Lesson 1255 2	General	l Electives	(9 hours) Foreign Language Recommended			
MUSI 2255 Private Lesson 2254 2						3
TOTAL PRIVATE LESSON: 8						3
Ensembles: 2 hrs., only one ensemble per semester may count						3
MUSI 0131 Commercial Music Ensemble 1						
MUSI 4129 Recording Ensemble 1						
TOTAL ENSEMBLE: 2						
	<u> </u>		<u> </u>	1		9
			Music Requirements			57
			Business Requirements			12
			Core Curriculum			42
			General Electives			9
						120