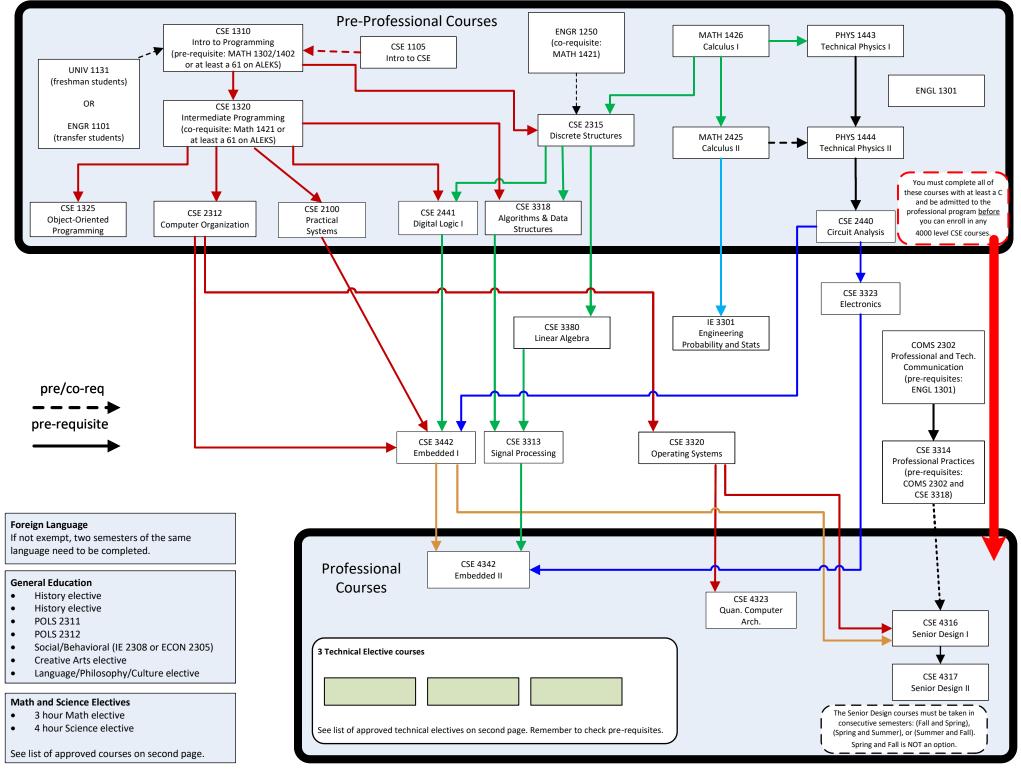
BS in Computer Engineering (BSCpE), 2019-2020 Catalog



Each course taken can be used to satisfy <u>only one</u> <u>degree plan requirement.</u> For example, you can use CSE 4345 as your math elective, but it will not also count as a technical elective.

We will accept either <u>CSE 3380 or MATH 3330</u> as the linear algebra class that you need for your degree plan. The pre-req for MATH 3330 is MATH 2425, and it's taught in summer, fall, and spring.

We will accept either <u>IE 3301 or MATH 3313</u> as the statistics class that you need for your degree plan. The pre-req for MATH 3313 is MATH 2326 and it is only taught in the fall.

Mathematics Electives

- <u>MATH 2326</u> Calculus III (Fall, Spring, & Summer) pre-req: MATH 2425
- <u>CSE 4345</u> Computational Methods (Fall & Spring) pre-req: CSE 3318, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330
- <u>CSE 3315</u> Theoretical Concepts in CSE (Fall & Spring) pre-req: CSE 2315

Science Electives

- <u>BIOL 1441</u> Biology I for Science Majors (Fall, Spring, & Summer) pre-req: None
- <u>CHEM 1441</u> General Chemistry (Fall, Spring, & Summer) pre-req: MATH 1302 or MATH 1402
- <u>CHEM 1465</u> Chemistry for Engineers (Fall, Spring, & Summer) co-req: MATH 1421
- <u>PHYS 3313 & PHYS 3183</u> Intro to Modern Physics (Fall & Spring) pre-req: MATH 2425 and PHYS 1444

Technical Electives

- <u>CSE 3341</u> Digital Logic Design II pre-reqs: CSE 2441 (Fall and Spring)
- <u>CSE 4310</u> Fundamentals of Computer Vision pre-reqs: CSE 3318, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330 (Spring only)

- <u>CSE 4352</u> IoT and Networking pre-reqs: CSE 3442 (Spring only)
- <u>CSE 4354</u> Real-time Operating Systems pre-reqs: CSE 3320 and CSE 3442 (Fall only)
- <u>CSE 4355</u> Electromechanical Systems and Sensors pre-reqs: CSE 3323 and CSE 3442 (Fall only)
- <u>CSE 4356</u> System on Chip (SoC) Design pre-reqs: CSE 3442 (Fall only)
- <u>CSE 4358</u> Microprocessor Systems pre-reqs: CSE 3442 (Summer only)
- <u>CSE 4360</u> Autonomous Robot Design and Programming pre-reqs: CSE 3318, CSE 3320, and CSE 3380 or MATH 3330 (Fall only)
- <u>CSE 4372</u> RISC Processor Design pre-reqs: CSE 3442 (Spring only)
- <u>CSE 4373</u> General Purpose GPU Programming pre-reqs: CSE 3320 (Fall only)
- <u>CSE 4376</u> Digital Communication Systems pre-reqs: CSE 3313 (Fall only)
- <u>CSE 4377</u> Wireless Communication Systems pre-reqs: CSE 3313 and CSE 3442 (Spring only)

Language, Philosophy & Culture Elective

- See the <u>catalog</u> for these options
- Complete one class from the list

Creative Arts Elective

- See the <u>catalog</u> for these options
- Complete one class from the list

History Electives

- See the <u>catalog</u> for these options
- Complete two classes from the list

2019-2020 Bachelor of Science in Computer Engineering University of Texas at Arlington – Four Year Course Sequence

First Year

Fall Semester – 14 Total Hours

Course	Hours
CSE 1310 – Intro to Programming	3
ENGR 1101 – Intro to Engineering <u>OR</u> UNIV 1131 – Student Success	1
MATH 1426 – Calculus 1	4
ENGR 1250 – Problem Solving in Engineering	2
ENGL 1301 – Rhetoric & Composition	3
CSE 1105 – Intro to CSE	1

Second Year

Fall Semester – 17 Total Hours

Course	Hours
CSE 1325 – Object-Oriented Programming	3
CSE 2312 – Computer Organization	3
CSE 3318 – Algorithms and Data Structures	3
PHYS 1444 – General Technical Physics 2	4
U.S. History Elective 2	3
CSE 2100 – Practical Systems	1

Third Year

Fall Semester – 16 Total Hours

Course	Hours
IE 3301 – Probability and Statistics	3
CSE 3320 – Operating Systems	3
CSE 3323 – Electronics	3
CSE 3442 – Embedded Systems	4
POLS 2312 – State & Local Government	3

Fourth Year

Fall Semester – 15 Total Hours

Course	Hours
CSE 3314 – Professional Practices	3
CSE 4316 – Senior Design 1	3
CSE 4342 – Embedded Systems	3
Technical Elective 2	3
Creative Arts Elective	3

Spring Semester – 17 Total Hours

Course	Hours
U.S. History Elective 1	3
CSE 1320 – Intermediate Programming	3
MATH 2425 – Calculus 2	4
PHYS 1443 – General Technical Physics 1	4
CSE 2315 – Discrete Structures	3

Spring Semester – 17 Total Hours

Course	Hours
CSE 3380 – Linear Algebra for CSE	3
CSE 2440 – Circuit Analysis	4
CSE 2441 – Digital Logic	4
POLS 2311 – Govt of the United States	3
COMS 2302 – Prof. & Technical Comm	3

Spring Semester – 15 Total Hours

Course	Hours
CSE 3313 – Signal Processing	3
Technical Elective 1	3
CSE 4323 – Quantitative Computer Arch	3
Math elective	3
ECON 2305 – Principles of Macroeconomics	3
OR IE 2308 – Economics for Engineers	5

Spring Semester – 13 Total Hours

Course	Hours
CSE 4317 – Senior Design 2	3
Technical Elective 3	3
Science Elective	4
Language, Philosophy, Culture Elective	3

Notes:

Visit the <u>UTA Transfer Guide</u> to view Texas Common Core Number course number equivalents. Visit the <u>UTA Catalog</u> to view general core curriculum requirements for elective courses. COE Requirement: Two high school years or six credit hours of the same foreign language.