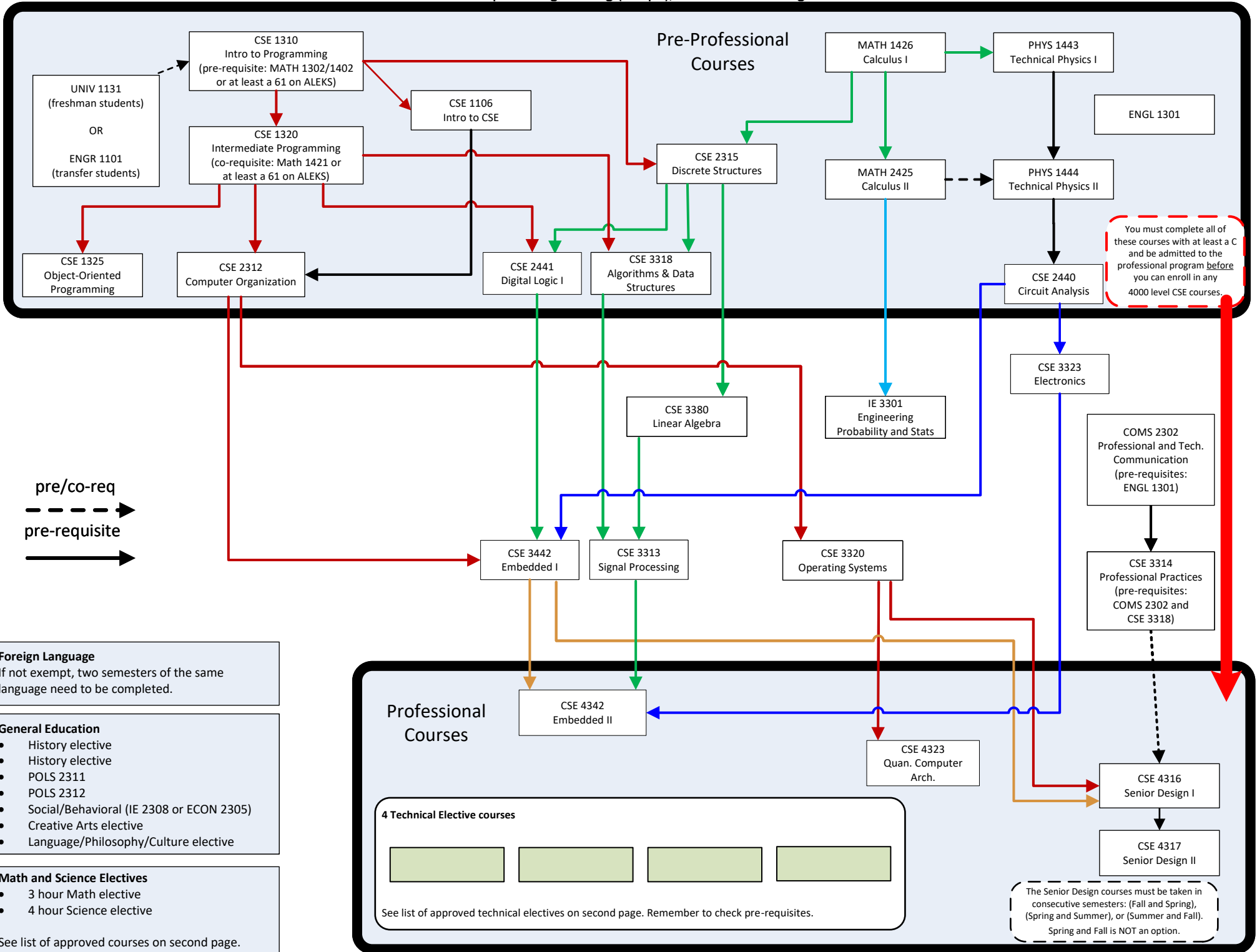


BS in Computer Engineering (BSCpE), 2021-2022 Catalog



CPE 2021-2022 Classes

Each course taken can be used to satisfy only one degree plan requirement. For example, you can use CSE 4345 as your math elective, but it will not also count as a technical elective.

We will accept either CSE 3380 or MATH 3330 as the linear algebra class that you need for your degree plan. The pre-req for MATH 3330 is MATH 2425, and it's taught in summer, fall, and spring.

We will accept either IE 3301 or MATH 3313 as the statistics class that you need for your degree plan. The pre-req for MATH 3313 is MATH 2326 and it is only taught in the fall.

Mathematics Electives

- MATH 2326 - Calculus III (Fall, Spring, & Summer) pre-req: MATH 2425
- CSE 4345 - Computational Methods (Fall & Spring) pre-req: CSE 3318, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330
- CSE 3315 - Theoretical Concepts in CSE (Fall & Spring) pre-req: CSE 2315

Science Electives

- BIOL 1441 – Biology I for Science Majors (Fall, Spring, & Summer) pre-req: None
- CHEM 1441 – General Chemistry (Fall, Spring, & Summer) pre-req: MATH 1302 or MATH 1402
- CHEM 1465 – Chemistry for Engineers (Fall, Spring, & Summer) co-req: MATH 1421
- PHYS 3313 & PHYS 3183 – Intro to Modern Physics (Fall & Spring) pre-req: MATH 2425 and PHYS 1444

Technical Electives

You need to complete four tech electives for your degree plan, but you are only allowed to take **ONE** of the following: CSE 4308, CSE 4309, CSE 4310, CSE 4360, CSE 4378, and CSE 4380.

- CSE 3341 – Digital Logic Design II pre-reqs: CSE 2441 (Fall and Spring)
- CSE 4352 – IoT and Networking pre-reqs: CSE 3442 (Spring only)
- CSE 4354 – Real-time Operating Systems pre-reqs: CSE 3320 and CSE 3442 (Fall only)
- CSE 4355 – Electromechanical Systems and Sensors pre-reqs: CSE 3323 and CSE 3442 (Fall only)
- CSE 4356 – System on Chip (SoC) Design pre-reqs: CSE 3442 (Fall only)
- CSE 4358 – Microprocessor Systems pre-reqs: CSE 3442 (Summer only)

- CSE 4372 – RISC Processor Design pre-reqs: CSE 3442 (Spring only)
- CSE 4373 – General Purpose GPU Programming pre-reqs: CSE 3320 (Fall only)
- CSE 4376 – Digital Communication Systems pre-reqs: CSE 3313 (Fall only)
- CSE 4377 – Wireless Communication Systems pre-reqs: CSE 3313 and CSE 3442 (Spring only)

Only one of these classes will count in your degree plan:

- CSE 4308 – Artificial Intelligence pre-reqs: CSE 3318 and IE 3301 or MATH 3313 (Fall, Spring, and Summer)
- CSE 4309 – Fundamentals of Machine Learning pre-reqs: CSE 3318, MATH 2326 or the consent of the instructor, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330 (Fall only)
- CSE 4310 - Fundamentals of Computer Vision pre-reqs: CSE 3318, IE 3301 or MATH 3313, and CSE 3380 or MATH 3330 (Spring only)
- CSE 4360 - Autonomous Robot Design and Programming pre-reqs: CSE 3318, CSE 3320, and CSE 3380 or MATH 3330 (Fall only)
- CSE 4378 – Intro to Unmanned Vehicle Systems pre-reqs: Admission to the professional program and permission from an advisor (Fall only)
- CSE 4380 – Information Security pre-reqs: CSE 3320 (Fall and Spring)

Language, Philosophy & Culture Elective

- See the [catalog](#) for these options
- Complete one class from the list

Creative Arts Elective

- See the [catalog](#) for these options
- Complete one class from the list

History Electives

- See the [catalog](#) for these options
- Complete two classes from the list

2021-2022 Bachelor of Science in Computer Engineering University of Texas at Arlington – Four Year Course Sequence

First Year

Fall Semester – 17 Total Hours

Course	Hours
CSE 1310 – Intro to Programming	3
ENGR 1101 – Intro to Engineering	1
OR UNIV 1131 – Student Success	
MATH 1426 – Calculus 1	4
Language, Philosophy, Culture Elective	3
ENGL 1301 – Rhetoric & Composition	3
U.S. History Elective 1	3

Spring Semester – 15 Total Hours

Course	Hours
CSE 1106 – Intro to CSE	1
CSE 1320 – Intermediate Programming	3
MATH 2425 – Calculus 2	4
PHYS 1443 – General Technical Physics 1	4
CSE 2315 – Discrete Structures	3

Second Year

Fall Semester – 16 Total Hours

Course	Hours
CSE 1325 – Object-Oriented Programming	3
CSE 2312 – Computer Organization	3
CSE 3318 – Algorithms and Data Structures	3
PHYS 1444 – General Technical Physics 2	4
U.S. History Elective 2	3

Spring Semester – 17 Total Hours

Course	Hours
CSE 3380 – Linear Algebra for CSE	3
CSE 2440 – Circuit Analysis	4
CSE 2441 – Digital Logic	4
POLS 2311 – Govt of the United States	3
COMS 2302 – Prof. & Technical Comm	3

Third Year

Fall Semester – 16 Total Hours

Course	Hours
IE 3301 – Probability and Statistics	3
CSE 3320 – Operating Systems	3
CSE 3323 – Electronics	3
CSE 3442 – Embedded Systems	4
POLS 2312 – State & Local Government	3

Spring Semester – 15 Total Hours

Course	Hours
CSE 3313 – Signal Processing	3
Technical Elective 1	3
CSE 4323 – Quantitative Computer Arch	3
Math elective	3
ECON 2305 – Principles of Macroeconomics	3
OR IE 2308 – Economics for Engineers	

Fourth Year

Fall Semester – 15 Total Hours

Course	Hours
CSE 3314 – Professional Practices	3
CSE 4316 – Senior Design 1	3
CSE 4342 – Embedded Systems	3
Technical Elective 2	3
Creative Arts Elective	3

Spring Semester – 13 Total Hours

Course	Hours
CSE 4317 – Senior Design 2	3
Technical Elective 3	3
Technical Elective 4	3
Science Elective	4

Notes:

Visit the [UTA Transfer Guide](#) to view Texas Common Core Number course number equivalents.

Visit the [UTA Catalog](#) to view general core curriculum requirements for elective courses.

COE Requirement: Two high school years or six credit hours of the same foreign language.